IEM — Institute of Engineering & Management — Good Education, Good Jobs
IIIJS — University of Engineering & Management
UEM — University of Engineering & Management — Good Education, Good Jobs

Department of Law (IIIJS)
UEM KOLKATA

NATIONAL LEVEL · INTER-UNIVERSITY

GavThon 1.0

The 1st IIIJS Legal Hackathon, 2026 · Where Law Meets Innovation

CENTRAL THEME

"Justice in the Age of Technology: Innovate, Advocate, Transform"

GRAND FINALE	MODE	OPEN TO
17 – 18 December 2026	Online	Students across India

With over 50 million cases pending in Indian courts, students of Law, Engineering, Management and allied disciplines build solutions to real legal challenges.

Choose one of four tracks

- **A** **Access to Justice & Legal Aid** — Legal aid and literacy for underserved communities
- **B** **AI & Court Technology** — Case management, summaries, multilingual chatbots
- **C** **LegalTech Startup & Business Innovation** — Legal services, compliance, contracts, ADR
- **D** **Law, Policy & Governance** — Privacy, environment, labour, cyber, criminal law

Three rounds

- **R1** **Abstract** · up to 1,000 words, blind review
- **R2** **Concept document** · up to 8 pages, top 20 teams
- **R3** **Grand Finale** · 15-min pitch + 8-min Q&A, top 8

Round dates

15 Nov	**Round 1** — Abstract due, 23:59 IST
1 Dec	**Round 2** — Concept document due
17–18 Dec	**Round 3 · Grand Finale** — Live online

Six awards

Rs. 5,000	Rs. 3,500	Rs. 2,500
WINNER	1ST RUNNER-UP	2ND RUNNER-UP

- Best Innovation
- Best Legal Research
- Best Social Impact

Trophies for all winners · e-certificates for every registered team

REGISTER

SCAN TO REGISTER

Register by 15 Nov 2026, 23:59 IST

forms.gle/dRFbxxsXGMPyv9DDA

Teams of 2–4 from one institution
Undergraduate students of all disciplines

Rs. 1,199 per team, incl. GST · Free for IEM-UEM Group

BROCHURE

RULES & REGULATIONS

CONVENOR
Prof. (Dr.) Shambhu Prasad Chakrabarty
Dean, Dept. of Law (IIIJS)

QUERIES
events@uem.edu.in

FACULTY ORGANISERS
Dr. Shrabana Chattopadhyay
HoD, Dept. of Law (IIIJS)
Mr. Victor Nayak
Assistant Professor, Dept. of Law (IIIJS)

MEDIA PARTNER
Knowledge Steez

INTER-UNIVERSITY EVENT
NATIONAL LEVEL

GavThon 1.0

(1st IIIJS Legal Hackathon, 2026)

Where Law Meets Innovation

CENTRAL THEME

"Justice in the Age of Technology: Innovate, Advocate, Transform"

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ORGANISED BY

Department of Law (IIIJS)

UEM Kolkata

VENUE

IEM Tagore Campus, Salt Lake Kolkata

ABOUT & THEME

GavThon 1.0 : 1st IIIJS Legal Hackathon

01 About the Institution

University of Engineering & Management, Kolkata

Established under Act No. 25 of 2014 by the Government of West Bengal, UEM Kolkata is a leading private university in New Town, Kolkata. Part of the IEM-UEM Group and approved by AICTE, UGC and the Bar Council of India, the university delivers UG, PG and doctoral programmes across Engineering, Management, Law and allied disciplines. UEM is a member of the Association of Commonwealth Universities, London, and the Association of Indian Universities.

Department of Law (IIIJS), UEM Kolkata

The Department of Law (IIIJS) offers the five-year integrated BBA LLB (Hons.) programme approved by the Bar Council of India. Headed by Prof. (Dr.) Shambhu Prasad Chakrabarty, Dean, the department maintains an active record of national conferences, international collaborations, webinars, moot courts and student achievements, building future-ready legal professionals who bridge jurisprudence, technology and public policy.

02 About GavThon 1.0

The Department of Law (IIIJS) announces **GavThon 1.0**, its 1st IIIJS Legal Hackathon, a **national-level inter-university event** open to students of universities and institutions across India. With over 50 million pending cases in Indian courts and AI rapidly reshaping legal practice, this hackathon invites students across Law, Engineering, Management, Computer Science and allied disciplines to collaborate, ideate and build solutions to real-world legal challenges. It is a platform for cross-disciplinary innovation at the intersection of law, technology and public policy.

CENTRAL THEME

"Justice in the Age of Technology: Innovate, Advocate, Transform"

03 Objectives

- Cultivate a culture of innovation and entrepreneurship across the national legal-academic community.
- Bridge the gap between legal education and technology through interdisciplinary collaboration.
- Ideate and prototype solutions to challenges in access to justice, court digitisation and legal aid.
- Identify and nurture LegalTech ideas and business concepts from student talent across India.
- Connect student innovators with faculty mentors and legal-academic practitioners.
- Position the Department of Law (IIIJS) as a hub of legal innovation in Eastern India.

50M+	4	3	6
PENDING CASES in Indian courts	**PROBLEM TRACKS** Justice · AI · Startup · Policy	**COMPETITION ROUNDS** Abstract · Concept · Finale	**AWARDS** 3 Principal & 3 Special

TRACKS & ELIGIBILITY

GavThon 1.0 : 1st IIIJS Legal Hackathon

04 Problem Tracks

Select one of the four tracks and develop a solution, prototype, policy proposal or business plan that addresses the stated challenge.

TRACK A

Access to Justice & Legal Aid

Design technology-driven solutions to improve legal aid delivery, community legal literacy and access to justice for marginalised populations, including rural and peri-urban communities across India.

TRACK B

AI & Court Technology

Propose AI-based tools for judiciary efficiency: case management, intelligent summarisation, multilingual chatbots, defect removal in filings and predictive analytics for judicial outcomes.

TRACK C

LegalTech Startup & Business Innovation

Conceptualise and pitch a legal startup or business plan that automates or improves delivery of legal services, compliance management, contract automation or alternative dispute resolution.

TRACK D

Law, Policy & Governance

Develop evidence-based policy proposals addressing legislative gaps or regulatory reform in data privacy, environmental law, labour rights, cyber law or criminal justice reform in India.

05 Eligibility & Participation

Who Can Participate?

- Open to currently enrolled students of **universities and institutions across India** at UG, PG and PhD levels.
- Students from all disciplines are welcome: Law, Engineering, Management, Computer Applications and allied programmes.
- Interdisciplinary teams combining students across departments are strongly encouraged.
- **Registration Fee: Rs. 1199/-** (inclusive of GST) per team, payable in full at time of registration.
- **For IEM-UEM Group students, there are no registration charges.**

Team Structure & Rules

- Teams: minimum of 2 and maximum of 4 members.
- **Students from different institutions or organisations cannot be part of the same team.**
- Each team must nominate a Team Leader as the primary point of contact throughout.
- A student may only register with one team; duplicate registrations will be disqualified.
- At least one member per team is encouraged to have a law or legal studies background.

FORM YOUR TEAM · OPEN TO ALL DEPARTMENTS

Law Engineering Management Computer Science Allied Sciences

Mix expertise. Multiply your impact on justice.

COMPETITION STRUCTURE

GavThon 1.0 : 1st IIIJS Legal Hackathon

06 Three-Round Competition (For further details please refer to the Rules and Regulations of the event)

R1

Screening Round : Abstract Submission

Teams register and submit a concise abstract (max. 1000 words, English) via the Google Form, outlining the following:

- *chosen track*
- *proposed solution and anticipated impact*

Evaluated on originality, clarity, feasibility and thematic relevance.

ONLINE : GOOGLE FORM SUBMISSION
Link for submission: https://forms.gle/dRFbxxsXGMPyv9DDA

R2

Preliminary Round : Concept Presentation

Shortlisted teams submit a concept document (**max. 8 pages, PDF, English**) covering:

- *Problem Statement*
- *Proposed Solution*
- *USP & Differentiation*
- *Target Beneficiaries and Impact Analysis*

ONLINE : GOOGLE FORM SUBMISSION
Link for submission: To be emailed to the registered participants after Round 1.

R3

Grand Finale : Pitch & Prototype Showcase (17-18 Dec 2026)

Top teams present a 15-minute pitch + 8-minute Q&A to the Grand Jury. Deliverables: final report (max. 15 pages, English) and live prototype or demonstration where applicable. Dedicated mentoring sessions with faculty and legal practitioners are arranged for all Grand Finalists before the event.

ONLINE : 17-18 DECEMBER 2026

07 Evaluation Criteria

25%	25%	20%	15%	15%
Innovation & Originality	**Legal Relevance & Accuracy**	**Feasibility & Scalability**	**Social Impact**	**Presentation & Articulation**
Novelty; goes beyond existing solutions	Sound legal grounding; compliant approach	Practical; real-world implementable	Measurable benefit to citizens & justice	Clarity; pitch strength; Q&A performance

TENTATIVE SCHEDULE

GavThon 1.0 : 1st IIIJS Legal Hackathon

08 Tentative Schedule

EVENT / MILESTONE	TENTATIVE DATE	PHASE	MODE
Registration Opens : Google Form Live	*30 October 2026*	*Pre-Event*	*Online*
Last Date: Registration & Abstract Submission (R1)	*15 November 2026*	*Round 1*	*Google Form*
Announcement of Shortlisted Teams (R1)	*25 November 2026*	*Round 1*	*Online : Email*
Submission of Concept Document (R2)	*5 December 2026*	*Round 2*	*Online (Live)*
Announcement of Grand Finalists	*7 December 2026*	*Round 2*	*Online : Email*
Mentoring Sessions for Grand Finalists	*8 to 12 December 2026*	*Pre-Final*	*Online*
Submission of Final Report & Presentation Deck	*14 December 2026*	*Round 3*	*Online : Email*
Grand Finale Day 1	**17 December 2026**	***Grand Finale***	***Online (Live)***
Grand Finale Day 2	**18 December 2026**	***Grand Finale***	***Online (Live)***

Note: All dates are tentative and subject to revision. Registered participants will be notified of any changes via email at **events@uem.edu.in**. Check the Department of Law notice board for updates.

Submission Guidelines

- All submissions must be original team work. Any form of plagiarism leads to immediate disqualification.
- All documents must be submitted in **PDF** format; presentations in **PPT or PDF**.
- All submissions must be in **English**. *No bilingual submissions.*
- Teams must strictly observe word/page limits; excess content will not be reviewed by the jury.

Grand Finale Spotlight : 17 to 18 December 2026 (Online)

DAY 1 : GRAND FINALE

17 December

- Online Inauguration & Welcome Address
- Virtual Prototype Showcase & Demos
- Expert Panel Talk: AI & the Future of Indian Law
- Virtual Networking with Legal Practitioners

DAY 2 : GRAND FINALE

18 December

- Final Team Pitches to Grand Jury
- Jury Deliberation & Workshop on LegalTech
- Results & Virtual Award Ceremony
- Valedictory Address & Networking Close

AWARDS & REGISTRATION

GavThon 1.0 : 1st IIIJS Legal Hackathon

09 Awards & Recognition · 6 Awards to be Won

WINNER : 1ST PLACE

Rs. 5,000/-

Certificate of Excellence
+ Special Commendation from the Dean

1ST RUNNER-UP

Rs. 3,500/-

Certificate of Merit

2ND RUNNER-UP

Rs. 2,500/-

Certificate of Merit

3 SPECIAL RECOGNITION AWARDS

Best Innovation Award : most technically creative solution

Best Legal Research Award : strongest policy / legal analysis

Best Social Impact Award : greatest access-to-justice potential

ALL PARTICIPANTS RECEIVE

- **E-Certificate of Participation for all registered teams**
- **Certificate of Merit for all 8 Grand Finalist teams**
- **Mentoring sessions with faculty & legal practitioners (Grand Finalists)**

10 Registration & Rules

How to Register

- Register via the **Google Form link** given here.
- Attach the Round 1 abstract (max. 1000 words, PDF, English) within the **Google Form** at the time of registration.
- **Registration Fee: Rs. 1199/-** (inclusive of GST) per team, payable at registration.
- **For IEM-UEM Group students, there are no registration charges.**

REGISTRATION GOOGLE FORM LINK

https://forms.gle/dRFbxxsXGMPyv9DDA

Last date of registration: 15th November 2026, 23:59 Hrs.

Queries: **events@uem.edu.in**

CONVENOR & CO-CONVENOR

CONVENOR
Prof. (Dr.) Shambhu Prasad Chakrabarty
Dean, Dept. of Law (IIIJS), UEM Kolkata

EMAIL & WEB

EMAIL
events@uem.edu.in

WEBSITE
uem.edu.in/uem-kolkata/department-of-law/event

EVENT ORGANISERS

FACULTY ORGANISERS

1. **Dr. Shrabana Chattopadhyay**
   HoD, Dept. of Law (IIIJS), UEM Kolkata
2. **Mr. Victor Nayak**
   Assistant Professor, Dept. of Law (IIIJS)

INTER-UNIVERSITY EVENT
NATIONAL LEVEL

GavThon 1.0

(1st IIIJS Legal Hackathon, 2026)
Where Law Meets Innovation

Rules and Regulations

CENTRAL THEME

"Justice in the Age of Technology: Innovate, Advocate, Transform"

DATES	MODE	OPEN TO
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CHAPTER I

Preamble, Definitions & Scope

A Preamble

WHEREAS the Department of Law (IIIJS), University of Engineering & Management, Kolkata, is committed to fostering innovation, interdisciplinary collaboration and contemporary legal thought among students across India;

AND WHEREAS the Department seeks to establish a national platform where students of Law, Engineering, Management, Computer Applications and allied disciplines may collaboratively address legal and technological challenges;

NOW, THEREFORE, the Department hereby institutes **GavThon 1.0, the 1st IIIJS Legal Hackathon, 2026**, a national-level inter-university event, and promulgates these Rules, Regulations and Event Framework to govern all aspects of the competition.

B Definitions

1. **"Event"** means GavThon 1.0, the 1st IIIJS Legal Hackathon, 2026, organised by the Department of Law (IIIJS), UEM Kolkata.
2. **"Organising Committee"** means the body constituted by the Convenor, comprising the Co-Convenor, Faculty Organisers, Student Coordinators and staff of the Department of Law (IIIJS).
3. **"Institution"** means a university, college or institute recognised in India. For the purposes of these Rules, all institutions of the IEM-UEM Group shall together be treated as a single Institution.
4. **"Participant"** means a currently enrolled student of an Institution who is registered for the Event as a member of a Team.
5. **"Team"** means a group of 2 to 4 Participants from the same Institution competing together under a designated Team Leader.
6. **"Jury"** means the panel of faculty members, legal practitioners and industry experts constituted to evaluate submissions and pitches.
7. **"Round"** means any of the three competitive stages of the Event: Round 1 (Screening), Round 2 (Preliminary) and Round 3 (Grand Finale).
8. **"Platform"** means the video-conferencing and streaming platform designated by the Organising Committee. **All Rounds of the Event are conducted online.**

C Scope, Applicability & Governing Authority

9. These Rules apply to all Participants, Teams, mentors, Jury members and all persons engaged with or attending the Event in any capacity.
10. By registering, every Participant is deemed to have **read, understood and unconditionally accepted** all provisions of this document.
11. The Organising Committee may **amend, add to or modify** any provision by written notice to all registered Teams, with reasonable notice.
12. Decisions of the Jury and the Organising Committee, taken in good faith, are **final and binding**, subject only to the grievance mechanism in Section C of Chapters IV to VI.

CHAPTER II

Eligibility, Teams, Registration & Fees

A Eligibility

13. The Event is open to **currently enrolled students of any Institution in India** at the Undergraduate, Postgraduate or Doctoral level.
14. Students of **all disciplines** are eligible: ***Law, Engineering, Management, Computer Applications, Sciences and allied programmes.***
15. Every Participant must hold a valid student identity card or bonafide certificate, to be uploaded at registration and shown on camera when asked during any live Round.
16. Alumni, faculty and staff of any Institution, and working professionals not enrolled as students, are **not eligible** to compete.

B Team Formation

17. Each Team must have a **minimum of 2 and a maximum of 4 members of any undergraduate program of the above-mentioned disciplines**. **Individual entries are not permitted.**
18. **Only Students from different institutions or organisations cannot be part of the same Team.** All members must belong to the same Institution.
19. Members may come from different departments, programmes or years of study within that Institution. **Interdisciplinary Teams are encouraged.**
20. Each Team shall nominate a **Team Leader**, who is the sole point of contact with the Organising Committee and may take binding decisions for the Team.
21. A Participant may be a member of **only one Team**. Membership of more than one Team disqualifies every Team concerned.
22. Once a Team registers **the composition can be changed only in exceptional circumstances** only after the written approval of the Organising Committee.

C Registration & Fees

23. Registration is to be done **only through the Google Form link**. The link for the registration is provided hereunder:

    https://forms.gle/dRFbxxsXGMPyv9DDA
24. Registration for the event commences from **30th October 2026** and closes at **23:59 IST on 15th November 2026**.
25. The form requires the
    a. *names,*
    b. *institution,*
    c. *programme and*
    d. *contact details of all members*,
    e. *student ID proof issued by the affiliating institution,*
    f. *a bonafide letter from the affiliating institution signed by the HoD/Dean/Principal of the Institution,*
    g. *the chosen Problem Track,*
    h. *the Round 1 Abstract (PDF) and*
    i. *proof of fee payment* where applicable.

26. **Registration Fee: Rs. 1199/- per Team** (inclusive of GST), payable once at registration and covering all Rounds.

QR Code Scanner for fees payment:

27. **For IEM-UEM Group students, there are no registration charges.**
28. The fee is **non-refundable**, including where a Team is not shortlisted, withdraws or is disqualified. It will be refunded in full only if the Organising Committee cancels the Event.
29. Payment details as provided above are also provided in the Google Form. A registration will be considered complete only when the **form, the Abstract and (where applicable) payment proof have all been received**.
30. Teams must arrange their own **device, stable internet connection, webcam and microphone**. No travel is required at any stage.

D Problem Track

Select **only one from the four tracks** and develop a solution, prototype, policy proposal or business plan that addresses the stated challenge.

TRACK A

Access to Justice & Legal Aid

Design technology-driven solutions to improve legal aid delivery, community legal literacy and access to justice for marginalised populations, including rural and peri-urban communities across India.

TRACK B

AI & Court Technology

Propose AI-based tools for judiciary efficiency: case management, intelligent summarisation, multilingual chatbots, defect removal in filings and predictive analytics for judicial outcomes.

TRACK C

LegalTech Startup & Business Innovation

Conceptualise and pitch a legal startup or business plan that automates or improves delivery of legal services, compliance management, contract automation or alternative dispute resolution.

TRACK D

Law, Policy & Governance

Develop evidence-based policy proposals addressing legislative gaps or regulatory reform in data privacy, environmental law, labour rights, cyber law or criminal justice reform in India.

CHAPTER III · PART A

Round 1 : Screening Round

R1

ROUND 1 · SCREENING ROUND

Abstract Submission

30 October to 20 November 2026 · Online · Google Form

FORMAT	WORD LIMIT
PDF Abstract uploaded in the Google Form	**Maximum 1000 words, excluding references**
LANGUAGE	**DEADLINE**
English only	**15 November 2026 · 23:59 IST**

A. Submission Requirements

31. Each Team submits **one Abstract only**, as a single PDF uploaded within the registration form.

32. Format: **Times New Roman, 12 pt, 1.5 line spacing, 1-inch margins** on all sides.

33. File name: **GavThon_R1_<TeamName>_<Track>.pdf** (for example, GavThon_R1_LexInnovators_TrackB.pdf).

34. The Abstract must contain:

(i) title of the solution; (ii) Problem Track (A, B, C or D);

(iii) problem statement; (iv) proposed solution; (v) anticipated impact.

35. All submissions will be scrutinised through a **blind peer review**. **The Abstract must not contain the names of members or the Institution anywhere in its body or file properties.**

36. The link for submitting the **PDF with registration details is as follows:**

https://forms.gle/dRFbxxsXGMPyv9DDA

B. Evaluation Parameters

PARAMETER	WEIGHTAGE
Originality & novelty of the idea	30%
Clarity of problem articulation	25%
Feasibility & practicality	20%
Relevance to the chosen Track	15%
Quality of writing & structure	10%

C. Shortlisting

37. Up to **20 Teams** will be shortlisted for Round 2 on the basis of Jury scores.

38. Results will be announced on **20th November 2026** by email to Team Leaders.

Not accepted:

- *Abstracts over 1000 words*
- *files other than PDF*
- *Abstracts revealing Team identity, and*
- *plagiarism above 15%.*

CHAPTER III · PART B

Round 2 : Preliminary Round

R2

ROUND 2 · PRELIMINARY ROUND

Submission of Concept Document

1 and 5 December 2026 · Online

CONCEPT DOCUMENT DUE
1 December 2026 · 23:59 IST

LENGTH
Maximum 8 pages, PDF, English

A. Concept Document

39. Required sections: **Problem Statement; Proposed Solution and methodology; USP and differentiation; Target beneficiaries and user journey; Impact analysis; Legal and regulatory framework** (applicable laws, compliance and ethical issues).

40. References should be done using the ILI method of citation. The references are **excluded** from the 8-page limit.

41. **A cover page with the Team details has to be annexed to the Concept Document which has to be submitted in this Round.**

42. **Submission of the document will be done through a Google Form**. The link of the google form will be shared to the short-listed candidates after **Round 1.**

B. Evaluation & Selection

PARAMETER (DOCUMENT + PITCH)	WEIGHTAGE
Quality & completeness of the Concept Document	40%
Depth of legal & policy analysis	25%
Presentation clarity & communication	20%
Handling of Q&A	15%

The **top 8 Teams** will be announced as Grand Finalists on **7 December 2026**.

CHAPTER III · PART C

Round 3 : Grand Finale

R3

ROUND 3 · GRAND FINALE

Prototype Showcase, Final Pitch & Award Ceremony

17 and 18 December 2026 · Online

MENTORING	FINAL SUBMISSIONS DUE
8 to 12 December 2026	**14 December 2026 · 23:59 IST**
FINAL REPORT	**FINAL PITCH**
Maximum 15 pages, PDF, English **To be uploaded on a google form which will be shared after Round 2**	**15 min pitch + 8 min Q&A**

A. Pre-Finale Requirements

43. By **14th December 2026**, each finalist Team submits the **Final Report** (maximum 15 pages), the **Final Deck** (maximum 20 slides) and a **1-minute summary video** (MP4).

44. **All members** of a finalist Team should attend both days online; at least two members must be on camera at the final pitch.

B. Document Requirements

45. Each finalist Team should submit the **Final Report** (maximum 15 pages), the **Final Deck** (maximum 20 slides) and a **1-minute summary video** (MP4).

46. References should be done using the ILI method of citation. The references are **excluded** from the 8-page limit.

47. **A cover page with the Team details has to be annexed to the Final Report which has to be submitted in this Round.**

48. **Submission of the document will be done through a Google Form**. The link of the google form will be shared to the short-listed candidates after **Round 2.**

C. Programme

DATE	ACTIVITIES
17 December 2026 (Day 1)	Online inauguration; Virtual Prototype Showcase (5-minute demo per finalist); Expert Panel: AI and the Future of Indian Law; virtual networking with practitioners.
18 December 2026 (Day 2)	Final pitches to the Grand Jury; Jury deliberation and online LegalTech workshop; results, virtual award ceremony and valedictory address.

D. Final Evaluation Rubric

CRITERION	WEIGHTAGE
Innovation & originality	25%
Legal relevance, accuracy & compliance	25%
Feasibility, scalability & technical merit	20%
Social impact & public interest value	15%
Presentation, communication & Q&A	15%

49. Where two Teams tie, the higher score in **Legal Relevance** prevails; if still tied, the Jury members shall decide by majority.

CHAPTERS IV TO VI

Conduct, IP & Disqualification

A Code of Conduct

50. Participants shall maintain **professional decorum, integrity and respect** throughout, keep cameras on when presenting and use their real names on the Platform.

51. **Harassment, discrimination or misconduct** of any kind leads to immediate disqualification and may be reported to the Participant's Institution.

52. Participants shall follow the instructions of the Organising Committee and the Jury, and shall **not record** any session or take outside help during live Q&A.

53. AI tools may be used for research or drafting **if their use is disclosed** in the submission. Undisclosed AI-generated content is misconduct.

B Intellectual Property & Confidentiality

54. All intellectual property in ideas, solutions and prototypes **remains with the Team** that created it.

55. Teams grant the Department a **non-exclusive, royalty-free licence** to use their submissions, names and photographs for academic, promotional and archival purposes connected with the Event.

56. Submissions must be **original**. Third-party material must be cited.

57. Jury deliberations and individual scores are **confidential**.

C Disqualification & Grievances

1. Grounds for Disqualification

58. Plagiarism above **15%** on standard detection software, or undisclosed AI-generated content.

59. Late, incomplete or non-compliant submissions in any Round.

60. Membership of more than one Team, or a Team with members from different Institutions.

61. Impersonation, forged documents or misrepresentation of enrolment or institutional affiliation.

62. Misconduct or breach of the code of conduct at any stage.

2. Grievances & Appeals

63. A Team may appeal a decision by email to **events@uem.edu.in** within **24 hours** of its announcement, marking a copy to the Convenor.

64. An **Appeals Committee** of the Convenor, the Co-Convenor and one senior faculty member will decide within **48 hours**. Its decision is **final**. Jury scores on merit are not open to appeal.

CHAPTERS VII & VIII

Timeline & Awards

A Event Timeline

MILESTONE	DATE	MODE
Brochure release; registration opens	30 October 2026	Online
Last date: registration, fee and Round 1 Abstract	15 November 2026	Google Form
Round 1 results (up to 20 Teams)	25 November 2026	Email / Notice Board
Round 2 Concept Document due	1 December 2026	Email
Grand Finalists announced (8 Teams)	7 December 2026	Email / Notice Board
Final Report, Deck and Summary Video due	14 December 2026	Email
Grand Finale Day 1 : Virtual Showcase	**17 December 2026**	Online (live)
Grand Finale Day 2 : Pitches & Awards	**18 December 2026**	Online (live)

B Awards & Recognition : 6 Awards to be Won

AWARD	CASH PRIZE	RECOGNITION
Winning Team	**Rs. 5,000/-**	Trophy, Certificate of Excellence, Special Commendation from the Dean
1st Runner-Up	**Rs. 3,500/-**	Trophy and Certificate of Merit
2nd Runner-Up	**Rs. 2,500/-**	Trophy and Certificate of Merit
Best Innovation Award	None	Trophy and Certificate
Best Legal Research Award	None	Trophy and Certificate
Best Social Impact Award	None	Trophy and Certificate

65. Results will be announced at the virtual award ceremony.

66. Cash prizes are paid **per Team** by bank transfer to the Team Leader's account, subject to applicable taxes and submission of bank account details and KYC.

67. The winning teams are required to **share the bank account details** where the winning amount is to be transferred **within 7 days** through email with the following details:

Account Holder name:

Account Number:

Bank Name:

Branch:
IFSC:

68. A Team may win one principal award and one Special Recognition Award.

69. ***The Jury may decline to confer a Special Recognition Award if no entry merits it.***

70. All registered Teams will receive an **e-Certificate of Participation** and all the **8 Grand Finalists** will receive a **Certificate of Merit**.

CHAPTER IX

Miscellaneous, Contact & Acknowledgement

A Miscellaneous Provisions

71. **Force majeure and technical failure:** The Organising Committee is not liable for delay, rescheduling or cancellation caused by events beyond its reasonable control, including Platform outages, power or network failures, natural calamities or government directions. If the Platform fails on the Organising Committee's side, affected Teams will be given a fresh slot.
72. **Communication:** All official communication is sent to the Team Leader's registered email. Teams are responsible for checking it regularly.
73. **Recording:** Participants consent to live sessions being recorded and streamed by the Organising Committee for evaluation and institutional use.
74. **Language:** All submissions, presentations and correspondence shall be in English.
75. **Jurisdiction:** Disputes are subject to the grievance mechanism of these Rules and thereafter to the exclusive jurisdiction of the courts at Kolkata.

Contact & Organisers

CONVENOR & CO-CONVENOR

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STUDENT COORDINATORS

Acknowledgement

By submitting the registration form, each Team and each of its members is deemed to have read, understood and accepted these Rules,

Regulations and Event Framework. Ignorance of these Rules is not a ground for exemption or appeal.

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